

## **Duration of Matches**

Category	Eliminatory and Finals	
	1er Round	Extension
4-5 years	1 min	1 min
6-7 years	1 min	1 min
8-10 years	1 min 30	1 min
11-13 years	1 min 30	1 min 30
14-15 years	1 min 30	1 min 30
16-17 years	2 min	1 min 30

Desired decision without extension (except for semi-finals and finals), mandatory decision after the extension (Encho-sen).

#### **Fighters' Equipment**

#### Attire

Fighters must wear clean dogi, which may display the style's emblem over the heart. The jacket, secured by the belt, must cover the hips. Sleeves must cover at least half of the arm and cannot be rolled up outward. The pants must cover at least three-fourths of the shin. Fighters wear their grade belts, with a red ribbon tied in the back for "Aka" (red). Female participants may wear a T-shirt under the jacket (not allowed for boys). Long hair must be tied back with an elastic band, fingernails on hands and feet must be trimmed short, and jewelry and hairpins are prohibited.

#### **Protective Gear**

Groin protection, worn under the dogi, is mandatory for boys.

Breast protectors, worn under the dogi (removable plastic cups), are mandatory for females (no fixed chest guard).

Approved shin guards that cover the feet are mandatory.

Approved gloves are mandatory.

A mouthguard is allowed but not mandatory.

Knee protectors are allowed but not mandatory.

A helmet and chest protector are also mandatory.

The wearing of glasses is prohibited. Soft contact lenses are the only allowable vision correction method.

## **KKCG OPEN**



## **Children** Category

#### **Prohibited Acts and Techniques for All Categories**

### **General Rules:**

- Any deliberate or accidental attack or strike to the head, face, or neck with the hand, fist, or arm (Ganmen ouda).
- Any uncontrolled ground attack. Any attack from the ground after sweeping the opponent (except for a deliberate fall to prepare this attack).
- Any knee attacks to the head.
- Any facial attacks.
- Direct leg strikes to the head are prohibited (Mae geri, Yoko geri, Uchiro geri, Hiza geri, and Kagato geri).
- Throws.
- Any lower abdomen attack (Kinteki kogeki).
- Any attack on an opponent who turns their back voluntarily.
- Any attack to the spinal column.
- Any attacks to the knees.
- Headbutts (Zu tsuki).
- Any grabbing (Tsukami) of the dogi or any part of the opponent's body.
- <u>Repeatedly</u> grabbing or pushing the opponent (at the discretion of the referee) with open hands, fists, elbows, or forearms (Shotei oshi).
- Non-combativeness (Mubobi), a decrease in the motivation to fight, or physical incapacity (Kakenige), and repeated voluntary exits (Jogai).
- Any attacking, guarding, or defensive position that endangers the fighter themselves (exposing the back, head, etc.).
- Any refusal to follow the referee's instructions.
- Dishonest behavior (simulation) and any aggressive or inappropriate gestures, words, or signs of provocation toward a fighter, referee, or audience member.

In the case of an injury preventing the continuation of the fight due to a prohibited technique, the offender is disqualified, and the injured party is declared the winner. However, the latter is not allowed to continue the competition and is automatically declared forfeit for the next match.



# KKCG OPEN



**Children** Category

## Specific Rules for Children Categories:

Attack Zones:

The head, except the face. The chest and abdomen. The thighs (for the 14-15 years and 16-17 years categories).

## Authorized Techniques:

Body attacks with a closed fist only with the part covered by the glove (seiken or uraken). Body attacks with the legs. Head attacks with the legs: mawashi geri jodan (supporting leg on the ground) without seeking power, technique valued if executed correctly and not blocked.

<u>Prohibited Acts and Techniques:</u> Any open-hand or elbow attacks. Jumping kicks (whether turned or not) to the jodan level. Uncontrolled, deliberate, or accidental attacks.

## **Disputes**

Any dispute is admissible provided that the fighter's affiliated club has engaged one or more judges or referees.

If this condition is not met, the admissibility of the dispute is solely at the discretion of the arbitration officer. Any dispute must be <u>immediately</u> brought to the attention of the arbitration officer. It will be discussed and resolved by the arbitration committee and the competition representative outside the presence of the contestant.

## Medical Regulations

Any medical decision is the primary responsibility of the official doctor present at the competition. In case of absence or temporary unavailability of the official doctor, a doctor (or qualified first-aider) present at the competition may be asked for their opinion, on consultation requested by the central referee, who must either follow the recommendations or wait for the official doctor's consultation before making a decision after consulting with the judges. In case of a knockout resulting from a prohibited technique, the offender is disqualified, and the injured party is declared the winner. However, the latter is not allowed to continue the competition and is automatically declared forfeit for the next match.

